

# Standards

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## VPA Visual Arts Content Standards and CTE AME Industry Sector Media and Design Arts Pathway Content Standards

- Analyze and describe how the composition of a work of art is affected by the use of a particular principle of design. [VPA 1.4, AME A1.1 (1.4)]
- Compare and contrast similar styles of works of art done with electronic media with those done with materials traditionally used in the visual arts. [VPA 1.6, AME A1.1 (1.6)]
- Solve a visual arts problem that involves the effective use of the elements of art and the principles of design. [VPA 2.1, AME A1.2 (2.1)]
- Identify similarities and differences in the purposes of art created in selected cultures. [VPA 3.1, AME A1.3 (3.1)]
- Articulate how personal beliefs, cultural traditions, and current social, economic, and political contexts influence the interpretation of the meaning or message in a work of art. [VPA 4.1, AME A1.4 (4.1)]

## CTE AME Industry Sector Foundation Standards

### 2.0 Communications

Students understand the principles of effective oral, written, and multimedia communication in a variety of formats and contexts.

(The standards listed below retain in parentheses the numbering as specified in the English–language arts content standards adopted by the State Board of Education.)

#### 2.1 Reading

Specific applications of Reading Comprehension standards (grades 9 & 10):

(2.5) Extend ideas presented in primary or secondary sources through original analysis, evaluation, and elaboration.

### 5.0 Problem Solving and Critical Thinking

Students understand how to create alternative solutions by using critical and creative thinking skills, such as logical reasoning, analytical thinking, and problem-solving techniques:

5.4 Use the elements of the particular art form to observe, perceive, and respond.

5.5 Understand the application of research and analysis skills to the creation of content.

## 10.0 Technical Knowledge and Skills

Students understand the essential knowledge and skills common to all pathways in the Arts, Media, and Entertainment sector:

**10.3** Understand the historic impact of the arts and technology on society.

**10.6** Know the appropriate skills and vocabulary of the art form.

**10.7** Understand and analyze the elements of the art form.

**10.12** Use a variety of strategies (e.g., personal experience, discussion, research) to comprehend, interpret, evaluate, and appreciate source and technical documents and materials.

## 11.0 Demonstration and Application

Students demonstrate and apply the concepts contained in the foundation and pathway standards.